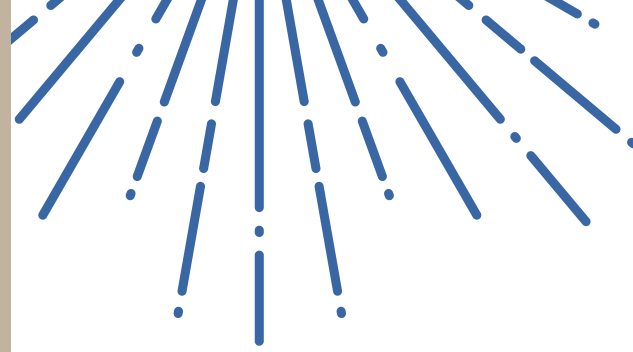

Baptism is sacramental act within the life of the church of Jesus Christ. It is an outward act that symbolizes the inward experience of recognizing the love of God.

METHODS OF BAPTISM

Individuals have the option to either experience baptism through sprinkling, pouring, or immersion.



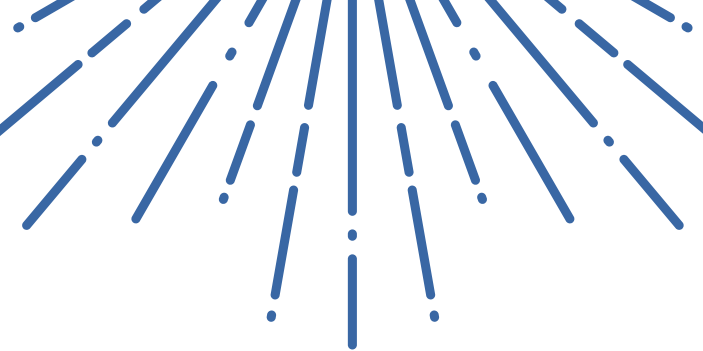
HOLY BAPTISM

First Church
Oviedo

Contact Us

FIRST CHURCH OVIEDO
263 KING ST. Oviedo, FL 32765
407-365-3255
admin@fumco.net
www.fcoviedo.com





GUIDELINES FOR HOLY BAPTISM

Our church family considers it a blessing to participate in this holy sacrament of baptism with your family. We believe that by choosing to have your child baptized, or by being baptized yourself you are being connected to the body of Christ, the larger church family of First Church.

AVAILABLE TO ALL

This understanding of the workings of divine grace also applies to persons who for reasons of disabilities or other limitations are unable to answer for themselves the questions of the baptismal ritual. While we may not be able to comprehend how God works in their lives, our faith teaches us that God's grace is sufficient for their needs and, thus, they are appropriate recipients of baptism.



Baptism Preparation

Please review this information so that your family can have the best experience on this important day.

BEFORE

Begin by contacting the church office and setting up an appointment to meet with one of the pastors. You will also want to have some potential dates in mind, and what service you would prefer the baptism to take place.

Service Options: Saturday 6pm, Sunday 8am, 9:30am, 11am

BAPTISM DAY

For any changes in schedule or situation please immediately notify the church office: (407) 365-3255 or info@fumco.net.

Sanctuary:

There will be one pew reserved for your guests at the front of the sanctuary. Please plan to arrive at least 15 minutes before the service begins.

Gifts:

*A baptism certificate and a handkerchief will be given as mementos of infant baptism

*A certificate only for adult baptism.